







## ■ Product Information



<b>Product Name</b>		Palit GTS 250	
<b>VGA Chip</b>		GTS 250	<b>Core Name</b> G92
<b>Product Photo</b>		<b>Key Message</b>	
		<ul style="list-style-type: none"> <li>● First own design GeForce GTS 250</li> <li>● <b>0.8ns</b> 512MB GDDR3 memory</li> <li>● Higher Core Speed at <b>745MHz</b></li> <li>● Revolutionary cooling system</li> <li>● Native HDMI support</li> <li>● 3-Way SLI® technology</li> <li>● 4-Phase Power Supply</li> </ul> 	
<b>Specifications</b>		<b>New Technology</b>	
<b>Bus Support</b>	PCI-E 2.0	 <p>CUDA technology unlocks the power of the GPU's processor cores to accelerate the most demanding system tasks-such as video transcoding- delivering up to 20x performance over traditional CPUs</p>	
<b>Memory</b>	512MB/256bit	 <p>NVIDIA PhysX is a powerful physics engine which enables real-time physics in leading edge PC and console games.</p>	
<b>DRAM Type</b>	GDDR3	 <p>PureVideo HD is the combination of a dedicated video processing core and software that delivers high-definition H.264, VC-1, WMV, and MPEG-2 movies with minimal CPU utilization and low power consumption</p>	
<b>Graphics Clock</b>	<b>745MHz</b>	 <p>Industry leading <b>3-way NVIDIA SLI</b> technology offers amazing performance scaling by implementing 3-way AFR for the world's fastest gaming solution under Windows Vista with solid, state-of-the-art drivers</p>	
<b>Memory Clock</b>	2200MHz (1100x2)		
<b>Processor Clock</b>	1850MHz		
<b>Video Support</b>	Dual-link DVI,CRT, HDMI		
<b>OpenGL</b>	2.1		
<b>DirectX</b>	DX10 Shader Model 4.0		
<b>This graphics card requires:</b>			
<ul style="list-style-type: none"> <li>● Two 6-pin supplementary power connectors</li> <li>● Minimum 450W or greater system power supply (with 12V current rating of 24A)</li> </ul>			
<b>Accessory:</b>			
<ul style="list-style-type: none"> <li>● Driver CD</li> <li>● Manual</li> <li>● Power cable</li> <li>● SPDIF Cable</li> <li>● HDMI-DVI adapter</li> </ul>			